

Remodel

Depicted in an image, the most minimal hints of texture, pattern, and dimension can portray specific materials or objects despite having no physical existence outside of the photographic print; they are recognizable as models, but are not 'real' in the same sense as the objects they represent. However, when printed at life-size and positioned as physical objects within space, they begin to function as those objects. Their state of being blurs between that of a photograph and that of a utilitarian entity; they hover in an indefinite space between authenticity and fabrication.

In an effort to probe this strange tension between exterior surfaces and inner structures, *Remodel* confronts the layers of materiality beneath an object's surface. The work implements both two and three-dimensional space to examine the properties beyond appearance that define the essence of material, and to explore the line that divides reality and representation.